

GAME BOY ADVANCE



WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO[®] HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

! WARNING - Seizures

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.



! WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.



! WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



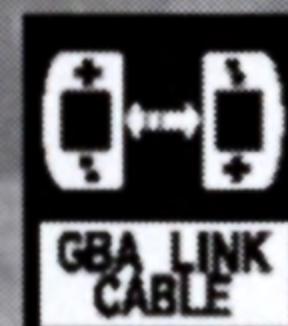
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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.



CONTENTS

Race for the Crown	4
Starting the Game	4
Menu Controls	6
Pilot Menu	6
Game Modes	8
Car Settings	9
Credits	12

Race For The Crown

Year after year, billions of fans world wide are mesmerized by the action, blazing speed, and excitement of the Formula One World Championships. EA SPORTS™ F1 2002 brings this world to life for the Game Boy® Advance's coolest Formula One experience ever.

Pick from 11 teams of the 2002 season, one of the 22 official drivers, and you are ready to take on the 17 real circuits. Play alone or with a friend with 2 difficulty settings and 3 game modes to choose from. Bang through 7 gears and go up to 211 mph in team vehicles with accurate characteristics!

Starting the Game

Make sure the POWER switch is OFF.

Insert the F1 2002™ Game Pak into the Game Boy® Advance system slot as described in your Nintendo Game Boy® Advance system instruction manual.

Turn the POWER switch ON.

Note: The F1 2002™ Game Pak is for Game Boy® Advance only.



Game Boy® Advance Controls



Menu Controls

CONTROL PAD - Moves the cursor, changes an option's value

A Button - Validates the selected option

B Button - Cancel/Back to previous screen

Main Menu Screen

You are given a choice of

- Quickrace
- Season 2002
- Championship
- Multiplayer
- Driver
- Credits

(See game modes for more detail)

Use the CONTROL PAD UP and DOWN to select one of these options. Then press the A Button to enter the selected option.

Pilot Menu

FI 2002 lets you play with up to 5 pilot configurations.

Before playing, choose the configuration you want to play with or create a new one.

If you haven't chosen a configuration before playing, you'll be taken to the Pilot Menu.

Each configuration saves your records: the Pilot & Team title, your best position and your best lap for each circuit. You may scan through each circuit to check best position & lap.

Pilot Menu

To Create a pilot:

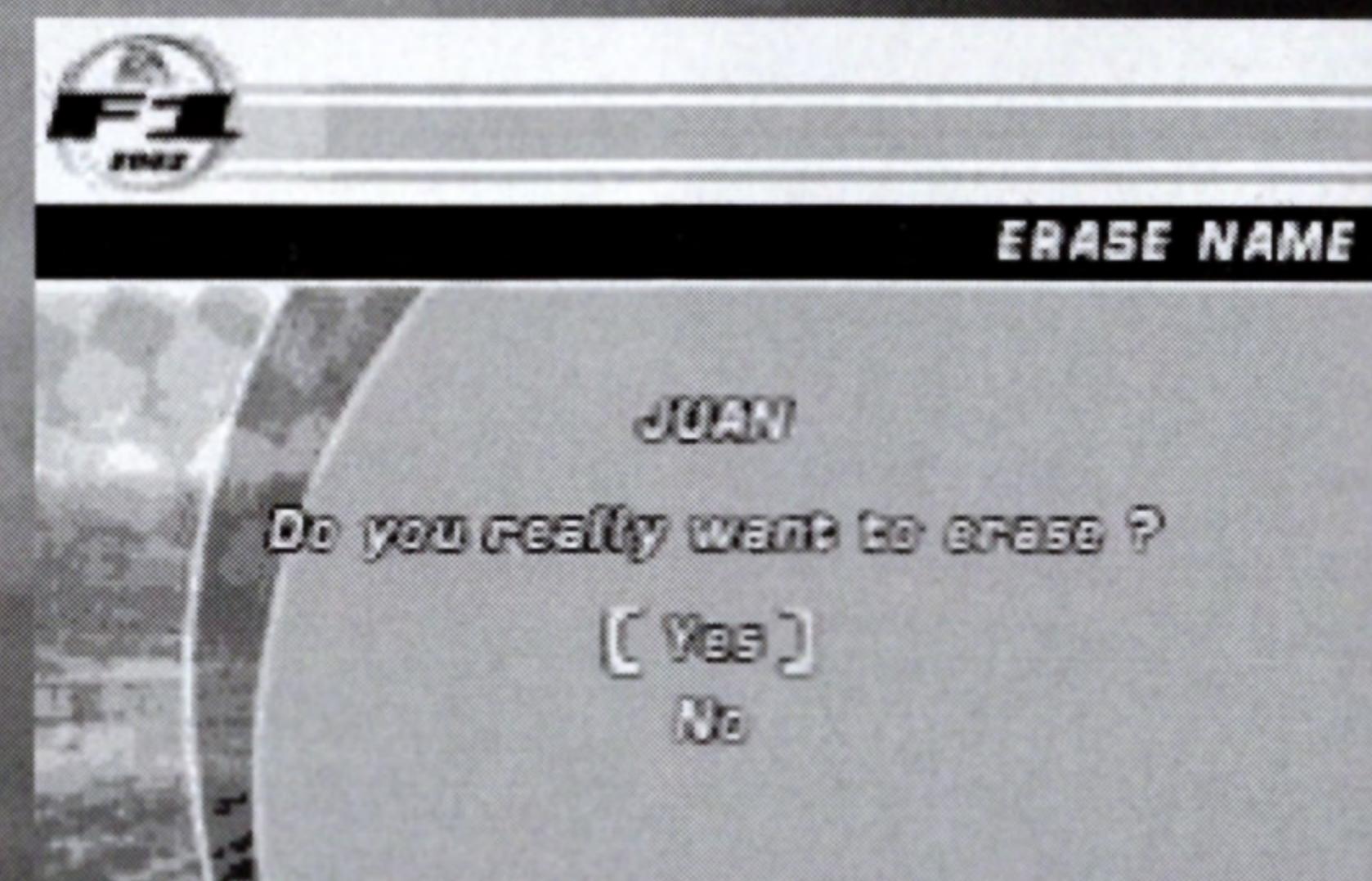
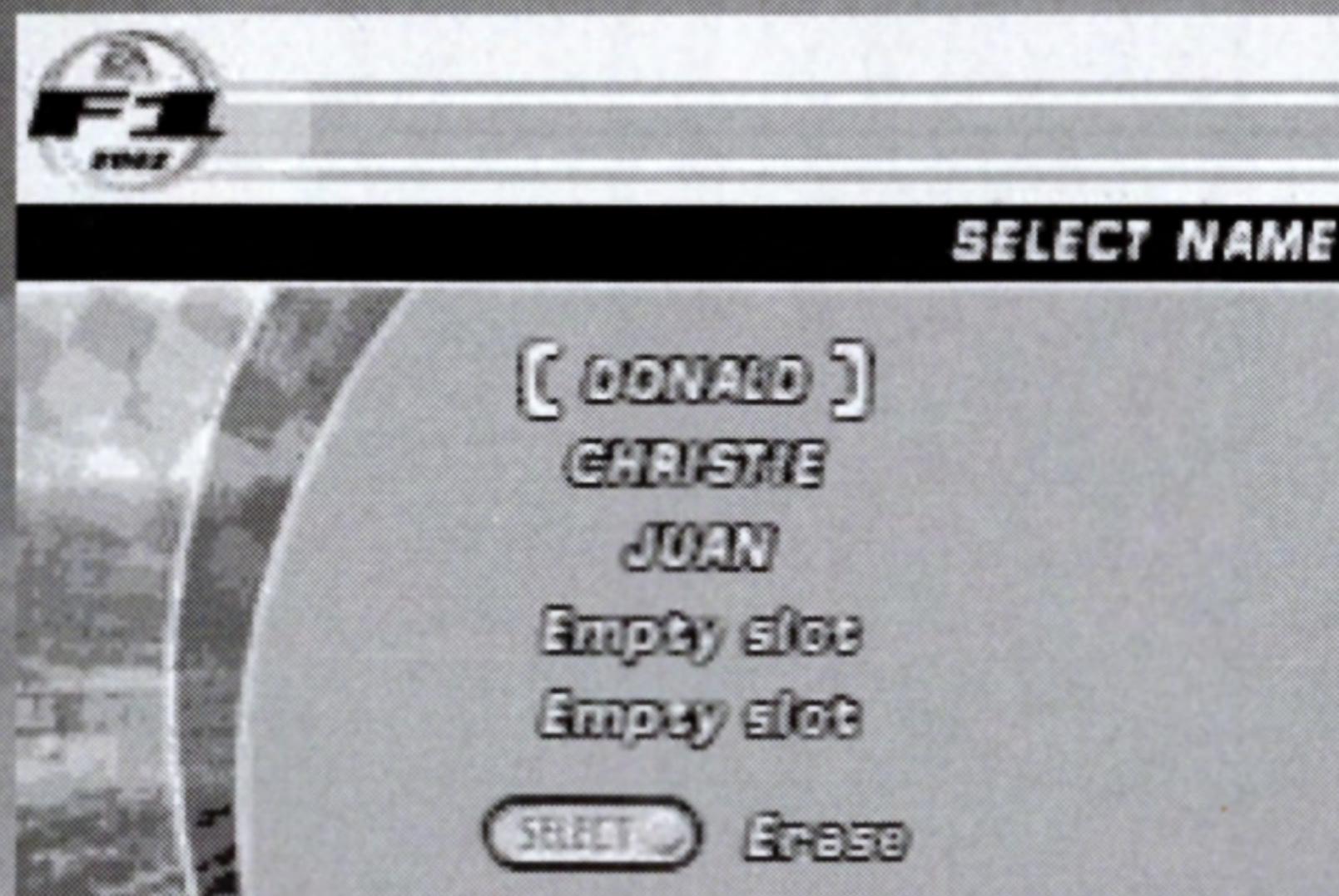
Choose one of the 5 available slots.

- Enter your name.
- Select a team.
- Select a pilot.

Configuration is done! Your records will be stored with this configuration.

To Erase a pilot:

- Press SELECT on the name you want to erase.



Game Modes

Quick Race

In Quick Race mode, you can practice on the circuit you want.

Just choose one of the 17 circuits and run it.

You start in last position against 21 opponents in a 3, 5 or 10 lap race.

You can easily improve your lap records and circuit ranking in this mode.

Check the Settings section for further details.

Season 2002

The Season 2002 Mode let's you play the official 2002 FIA Formula One Season.

Circuits are in the 2002 season order and you compete for the pilot and team championships.

Each race is split in two parts: the qualifications and the race itself.

You can skip the qualification part, but you will start last in the race.

In qualification, your best lap time will give your place on the pit lane.

The winner scores 10 points, the second 6 points then 4, 3, 2, 1 points.

At the end of each race, the pilot & team standings are displayed.

Check the Settings section for further details.

Championship

The championship mode functions exactly the same way as Season 2002, but that you choose the circuits you want to race on.

Validate the circuits you want to run then choose the OK option or press START.
Check the Settings section for further details.

Multiplayer

The Multiplayer Mode let's you play with a friend equipped with a Game Boy® Advance and the F1 2002 Game Pak.

Both players choose "Multiplayer" then the first player chooses the circuit.

The race is head-to-head racing.

Check the Settings section for further details.

Car Settings

Before each race, you can configure your car to fit the circuit you are about to run.

Weather :

Sun, rain or intermediate weather has effects on speed and braking.

Difficulty :

In normal settings, the car has an anti-blocking system which allows more timing errors when braking.

In difficult mode, competition is faster and there is no anti-blocking system.

Gearbox :

In Manual Mode, player gears up or down manually (see controls).

In automatic mode, gears are automatically shifted giving a good though less efficient gear shift.

Pitstop :

Choose whether you will go earlier or later to the pitstop during the race.

Tires :

Wet or dry.

Tune this according to weather : if it rains, dry tires will bring a much longer braking distance than wet tires. On the other hand, wet tires on a dry surface will bring an inefficient acceleration.

Downforce :

High means good adherence but bad acceleration.

Low means good acceleration but bad adherence.

Gearing :

Long gears bring a higher maximum speed.

Short gears bring a better acceleration.

On fast tracks use long. On tracks with a lot of turns use short.

Brakes :

This option makes the braking more or less progressive.

Use strong on fast tracks and smooth when there is a lot of turns.

Fuel :

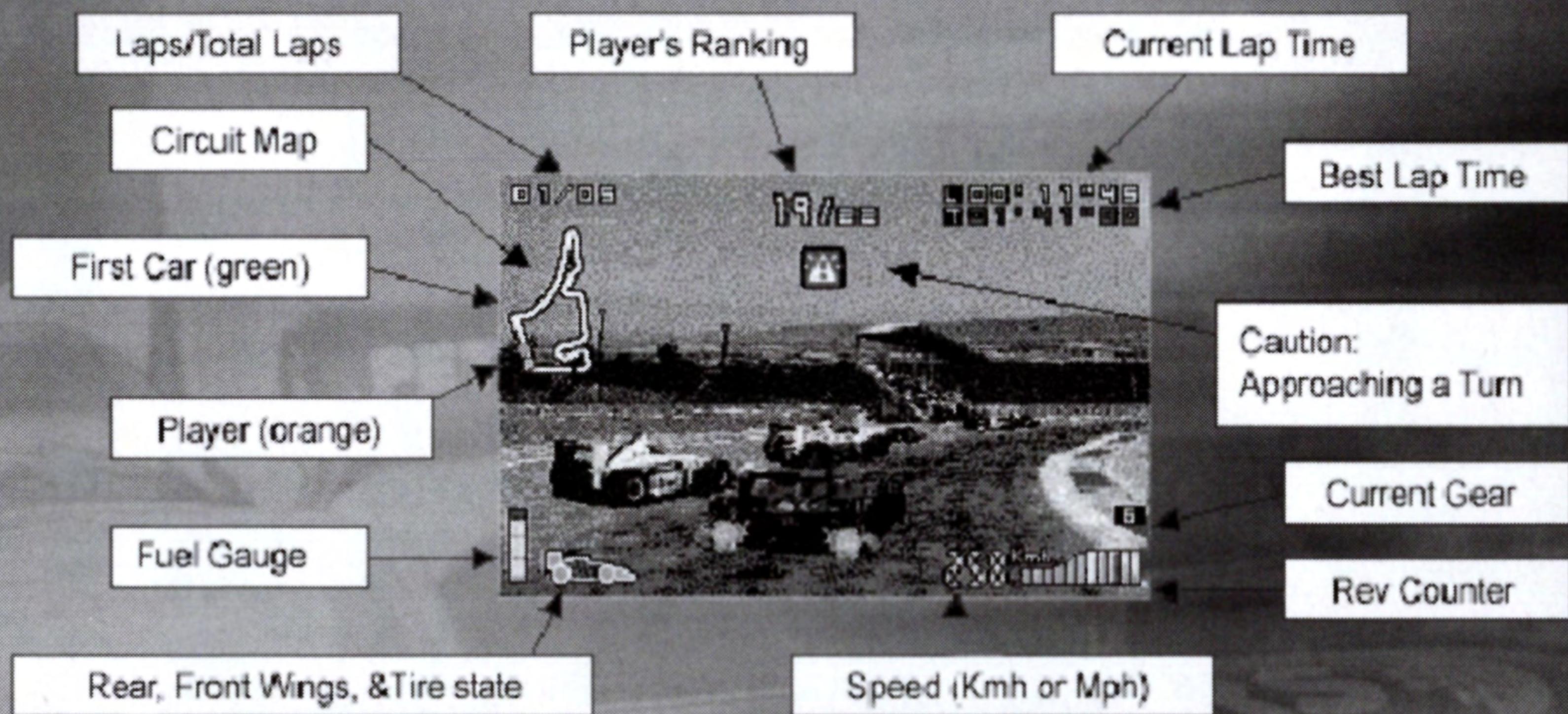
Tune the amount of fuel you want in the car.

Caution : the more fuel there is, the slower the car will be.
Beware the fuel breakdown.

Unit :

Choose which system you want to use : Km/h or Mph.

The Game Screen



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PAGE 12

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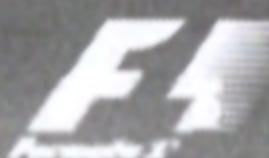
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